San Luis Yacht Club

RACE COMMITTEE RESPONSIBILITIES

TIME KEEPER

- Announce times for **raising/lowering flags / sounding horn** [6, 5, 4, 1 minute, Start], proceeded with 10-15 second countdown to help flag and horn person anticipate their responsibilities.
- Listen for horn indicating a boat has **crossed finish line** to **announce time** as boats finish
- **Start Time Sequence (**times **BEFORE** START**)**
  - **6 minutes**   **No Flag**   **Attention Signal: Multiple short horn blasts**
  - **5 minutes**   **Class* Flag up↑**   **Short horn blast**
  - **4 minutes**   **Preparatory Flag up↑**   **Short horn blast**
  - **1 minute**   **Preparatory Flag down↓**   **Long horn blast**
  - **START**   **Class* Flag down↓**   **Short horn blast**
    Currently using a Green or Red 'Class Flag'

COURSE NUMBER PERSON

- Listen to the **Time Keeper**: hold up the appropriate **COURSE #** CARD at 5 minutes (Class flag up)
- Provide assistance during race as needed

FLAG PERSON

- Listen to **Time Keeper**'s signal to raise/lower flag [6, 5, 4, 1, Start]
- Provide assistance during race as needed

HORN PERSON   (**short** blast ~ about **1** second;   **long** blast is a **couple** of seconds)

- Listen to **Time Keeper** and blow horn during start sequence [6, 5, 4, 1 minute, Start]
- Horn blasts as indicated under 'Start Time Sequence' above.
- Sound **horn** as boats **cross the finish line** (short horn blast). In addition to Timekeeping, this lets the competitor know they have crossed the finish line.

RECORDER

- Listen to **Time Keeper** and record boat crossing time, and
- Listen to **Spotter** and record sail number of boat crossing

FINISH-LINE SPOTTER

- Heads-up to **Horn Person** to help anticipate boats/sail numbers about to cross the finish line
- Announce **sail number** as boat crosses the finish line so the time can be matched with the competitor.